Web Editor

You are so happy to see your first WebAR campaign running live. Amazing feeling - isn't it? But now it needs an advanced setup - customizing your AR campaign. Web Editor is there for you to help.

Essentially WebAR is a HTML view with fairly straight forward contents inside. If you have never touched HTML, this might take a little learning (See the video: HTML Tutorial for Beginners - HTML in 10 Minutes)

But if you have the very basic knowledge of how HTML works, then it'd be fairly a simple task for you.
Because simplicity is beautiful -isn't it?
Click on **View Details** of the campaign and go to **Web Editor** menu.
Customizing a HTML UI (AR campaign view) can take many layers. To make it brand labeled, you can quickly

- Change **Page Title** (update <brand_name> tage)
- Change **Header** (add header css with your preferred brand name)
- Change **Page Color** (update body color css)
- Add **Buttons** (go below in the body section and add buttons there)
- Add **Footer** (add it after body tag)
- Update **Custom Tags** (add css, js or other type-fonts)

You can update several AR features directly from the Web Editor. There will be more help articles on that.

Click on **Edit** menu, perform your changes and click **Save**.

Refresh your AR campaign URL to view the changes immediately.

> Change HTML view of your AR campaign using Web Editor



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